

SULLIVAN COUNTY 2017 – 2018 ELECTION DATES AND INFORMATION



ELECTION DATE	ELECTION	REGISTRATION DEADLINE	EARLY VOTING	ABSENTEE VOTING REQUEST TIMEFRAME	CANDIDATE PETITION TIMEFRAME	OFFICES ON THE BALLOT
MAY 16, 2017	BLUFF CITY, BRISTOL, AND KINGSFORT MUNICIPAL ELECTIONS	APRIL 17, 2017	APRIL 26 – MAY 11, 2017	FEBRUARY 15 – MAY 9, 2017	NOV 18, 2016 – NOON, FEB 16, 2017	BLUFF CITY MAYOR TWO (2) ALDERMAN
						BRISTOL EAST, SOUTH, WEST COUNCILMAN AND SCHOOL BOARD
						KINGSFORT MAYOR THREE (3) ALDERMAN ONE (1) VACANCY ALDERMAN TWO (2) SCHOOL BOARD MEMBERS
MAY 1, 2018	COUNTY PRIMARY	APRIL 2, 2018	APRIL 11 – APRIL 26, 2018	JANUARY 24 – APRIL 24, 2018	NOV 17, 2017 - NOON, FEB 15, 2018	COUNTY MAYOR, ENTIRE 24 MEMBER COUNTY COMMISSION, TRUSTEE, SHERIFF, CIRCUIT COURT CLERK, COUNTY CLERK, REGISTER OF DEEDS, COMMISSIONER OF HIGHWAYS, COUNTY ATTORNEY
AUGUST 2, 2018	STATE PRIMARY	JULY 3, 2018	JULY 13 - JULY 28, 2018	APRIL 27 – JULY 26, 2018	JANUARY 8, 2018 - NOON, APRIL 5, 2018	GOVERNOR, U.S. SENATE, U.S. HOUSE OF REPRESENTATIVES (DIST 1), STATE HOUSE (DIST 1,2,3)
	COUNTY GENERAL				JANUARY 8, 2018 - NOON, APRIL 5, 2018	COUNTY SCHOOL BOARD (DIST 2,4,6), CONSTABLE (DIST 1) SPECIAL VACANCY ELECTION
					NOV 17, 2017 - NOON, FEB 15, 2018	ALL COUNTY OFFICES IN MAY 1, 2016 PRIMARY,
NOV 6, 2018	STATE GENERAL	OCT 8, 2018	OCT 17 – NOV 1, 2018	AUGUST 1 – OCT 30, 2018	JANUARY 8, 2018 - NOON, APRIL 5, 2018	GOVERNOR, U.S. SENATE, U.S. HOUSE OF REPRESENTATIVES (DIST 1), STATE HOUSE (DIST 1,2,3)

- OFFICES AND REFERENDUM QUESTIONS ARE SUBJECT TO BE ADDED TO THE BALLOT OF ANY ELECTION
- JANUARY 1 IS THE FIRST DATE THAT ACTIVE DUTY MILITARY AND CITIZENS OVERSEAS MAY REQUEST AN ABSENTEE BALLOT
- EARLY VOTING HOURS AND LOCATIONS ARE DIFFERENT FOR EACH ELECTION WITHIN THE REQUIRED TIMEFRAME
- EACH COUNTY POLITICAL PARTY INDEPENDENTLY DETERMINES THE COUNTY OFFICES FOR WHICH A PRIMARY IS HELD
- STATE LAW REQUIRES MUNICIPAL ELECTIONS AND SCHOOL BOARD ELECTIONS TO BE NON-PARTISAN
- VACANCY ELECTIONS ARE TO FILL THE REMAINDER OF AN UNEXPIRED TERM